## **User Interface Design**

Course Title: User Interface Design									
		Student	Credits:	Sor	nester:	Frequency	7-	Duration:	
Course		Workload:	3 Credits			Frequency: Odd Semester		16 Weeks/	
Code: CIE61013		8.50 Hours/	(4.50 ECTS)	3	beillestei	Odd Semester		Semester	
CIE	01013	•	(4.50 EC13)						
		Weeks						(Lecture and	
								practical work:	
								14 weeks;	
								Midterm	
								assessment: 1	
								week; Final	
								assessment: 1	
	1				Ī			week)	
1		of Courses:	Contact Hours:			lent Study:		ıss Size:	
	Content Knowledge		Lecturing: 1.67 Hour			2.00 Hours/	40	40 Students	
	Course		Week; Practical Wor	k:	Week; Str				
			2.83 Hours/ Week		Assignmer				
					Hours/W	eek			
2	Prerequisites for Participation (If Applicable):								
	-								
3	Learn	ing Outcomes:							
	1. M1: Apply theoretical concepts related to user interface design in prototype design							pe design to	
	support problem-solving (ILO-3) (0,2)  2. M2: Develop a front-end for information system requirements from a case study (ILO-6) (0,3)  3. M3: Master the knowledge and ability to develop the front-end by utilizing the latest technology to support problem-solving (ILO-8) (0,3)  4. M4: Develop creativity in user interface design and development to produce innovative								
	solutions (ILO-10) (0,1) 5. M5: Design solutions in groups that apply design rules and principles appropriate								
								propriate to the	
	context of the problem (ILO-12) (0,1)								
4	Subject aims/Content:								
	At the end of the course, students are expected:								
	1. L1: Able to understand the principles and elements of visual design (M1)								
	2. L2: Able to perform needs analysis based on Design Life Cycle rules (M2)								
	3. L3: Able to understand the concept and process of making prototypes (M3)								
	4. L4: Able to make prototypes based on storyboards (M4)								
	5. L5: Able to present responsive (web front-end) solution design projects (mobile, tab							mobile, tablet,	
	and desktop platforms) (M5)								
5	Teaching Methods: Lecturing, Group Discussion, Case-Based Learning, Project-Based Learning  Assessment Methods: Essay, performance test, anecdotal record/logbook, case assessment, project assessment  This Course is Used in The Following Study Programme/s as Well: -								
6									
7									
8									
	Retno Indah Rokhmawati, S.Pd., M.Pd.								
	Hannifah Muslimah Az-Zahra, S.Sn., M.Ds.								
9	Other Information:								
	_	graphy:	0000 45			.1 *** 1	, -	l. r	
	1. Boulton, Mark. 2009. A Practical Guide to Designing for the Web. Mark Boulton Desi								
	2. Jason Beaird, James George. 2014. The Principles of Beautiful Web Design: 3rd E SitePoint						n: 3rd Edition.		
	3.	,, ,							
	4.		011. Javascript And JO	Query:	Interactive	Front-End Wel	b De	velopment. John	
		Wiley & Sons							