

Information Technology Creative Product and Business Management

Course Title: Information Technology Creative Product and Business Management					
Course Code: CIE60063	Student Workload: 8.50 Hours/ Weeks	Credits: 3 Credits (4.50 ECTS)	Semester: 6 th Semester	Frequency: Even Semester	Duration: 16 Weeks/ Semester (<i>Lecture: 14 weeks; Midterm assessment: 1 week; Final assessment: 1 week</i>)
1	Types of Courses: General Course	Contact Hours: <i>Lecturing: 2.50 Hours/ Week; Practical Work: 0.00 Hours/ Week</i>	Independent Study: <i>Self-study: 3.00 Hours/ Week; Structured Assignment: 3.00 Hours/ Week</i>	Class Size: 40 Students	
2	Prerequisites for Participation (If Applicable): 1. Entrepreneurship 2. User Interface Design 3. Information System Analysis and Design				
3	Learning Outcomes: 1. M1: Able to understand the basic concepts of product management and entrepreneurial theory in the context of information technology business (ILO-4) (0,2) 2. M2: Able to plan strategies for making information technology products using a business model map design (ILO-10) (0,2) 3. M3: Able to make prototypes by calculating the cost of information technology products using product marketing and mass production planning (ILO-10) (0,2) 4. M4: Able to compile reports on information technology business developments as well as create promotional media based on product life cycle (ILO-12) (0,4)				
4	Subject aims/Content: At the end of the course, students are expected: 1. L1: Able to understand the basic concepts of product management and their relationship with the entrepreneurial theory that can generate information technology business ideas (M1) 2. L2: Able to plan product manufacturing strategies with the application of information technology innovation based on business model design (M2) 3. L3: Able to make prototypes by analyzing the financing of information technology products based on the elements and types of production costs (M3) 4. L4: Able to apply product marketing strategies as the basis for assembling plans and indicators of mass production success (M3) 5. L5: Able to assess business development as well as the use of types of promotional media that are adapted to the product life cycle (M4)				
5	Teaching Methods: Lecturing, Group Discussion, Case-Based Learning				
6	Assessment Methods: Multiple Choice, Essay, Product Assessment, Performance Test, Peer Assessment				
7	This Course is Used in The Following Study Programme/s as Well: -				
8	Responsibility for Course: Ir. Admaja Dwi Herlambang, S.Pd., M.Pd.				
9	Other Information: Bibliography: 1. Ananda, R. & Rafida, T. 2016. Pengantar Kewirausahaan: Rekayasa Akademik Melahirkan Entrepreneurship. Medan: Perdana Publishing. 2. Avlonitis, G.J. & Papastathopoulou. 2006. Product and Services Management. London: Sage Publications, Ltd. 3. Wagenblatt, T. 2019. Software Product Management. Switzerland: Springer.				

- | | |
|----|---|
| 4. | Harris, T. 2019. Start-up: A Practical Guide to Starting and Running a New Business. Berlin: Springer. |
| 5. | Trott, P. 2017. Innovation Management and New Product Development. United Kingdom: Pearson Education Limited. |
| 6. | Barrow, C. 2008. Practical Financial Management. United Kingdom: Kogan Page. |
| 7. | Barrow, C., Barrow, P., & Brown, R. 2012. The Business Plan Workbook. United Kingdom: Kogan Page. |
| 8. | Slaughter, S.A. 2014. A Profile of the Software Industry. New York: Business Expert Press. |