

## Mobile Application Development

Course Title: Mobile Application Development					
<b>Course Code:</b> CIE60048	<b>Student Workload:</b> 8.50 Hours/ Weeks	<b>Credits:</b> 3 Credits (4.50 ECTS)	<b>Semester:</b> 6 <sup>th</sup> Semester	<b>Frequency:</b> Even Semester	<b>Duration:</b> 16 Weeks/ Semester ( <i>Lecture: 14 weeks; Midterm assessment: 1 week; Final assessment: 1 week</i> )
1	<b>Types of Courses:</b> Technological Knowledge Course	<b>Contact Hours:</b> <i>Lecturing:</i> 1.67 Hours/ Week; <i>Practical Work:</i> 2.83 Hours/ Week	<b>Independent Study:</b> <i>Self-study:</i> 2.00 Hours/ Week; <i>Structured Assignment:</i> 2.00 Hours/ Week	<b>Class Size:</b> 40 Students	
2	<b>Prerequisites for Participation</b> (If Applicable): Object-Oriented Programming				
3	<b>Learning Outcomes:</b> 1. M1: Able to understand concepts and challenges in mobile application development (ILO-2) (0,1) 2. M2: Able to produce an interactive user interface in a one-page mobile application (ILO-5) (0,3) 3. M3: Able to create a mobile application that can store and retrieve data from the database (ILO-9) (0,3) 4. M4: Able to display user position and map on mobile application (ILO-12) (0,3)				
4	<b>Subject aims/Content:</b> At the end of the course, students are expected: 1. L1: Able to understand various technologies (hardware and software) that can be used in developing mobile device applications (M1) 2. L2: Able to produce an interactive user interface in the one-page mobile application (M2) 3. L3: Able to apply procedures in configuring mobile application development environment (M3) 4. L4: Able to implement the use of rest API on mobile applications (M4) 5. L5: Able to apply sensors to determine the location on mobile applications that use location or map features (M4)				
5	<b>Teaching Methods:</b> Lecturing, Group Discussion, Project-Based Learning				
6	<b>Assessment Methods:</b> Multiple Choice, Essay, Performance Test, Anecdotal Record/Logbook, Project Assessment				
7	<b>This Course is Used in The Following Study Programme/s as Well:</b> -				
8	<b>Responsibility for Course:</b> Tri Afirianto, S.T., M.T. Satrio Agung Wicaksono, S.Kom., M.Kom.				
9	<b>Other Information:</b> Bibliography: 1. Horton. 2019. Android Programming with Kotlin for Beginners, PACKT. 2. Hagos. 2017. Learn Android Studio 3 with Kotlin: Efficient Android App Development, Payload Media Apress.				